

BNO08xRpt

```
graph BT; BNO08xRptGameRV[BNO08xRptGameRV] --> BNO08xRptRVGeneric[BNO08xRptRVGeneric]; BNO08xRptRVGeneric --> BNO08xRpt[BNO08xRpt]
```

BNO08xRptRVGeneric

BNO08xRptGameRV